

# Testing Support for Multiple Authentication Methods in ClickHouse<sup>®</sup> Using Combinatorics and Behavioral Models

# About me



QA Engineer for ClickHouse®, Altinity (since 2023)

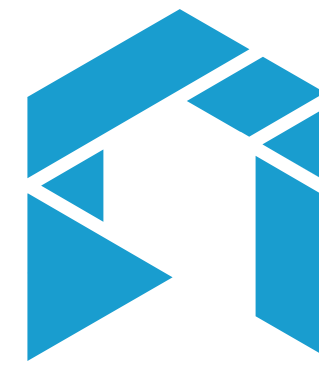
M.Sc. in Data Science, Ludwig Maximilian University of Munich (2024-2026)

B.Sc. in Applied Mathematics and Computer Science, Moscow State University (2019-2023)



LinkedIn: Alsugiliyazova  
<https://www.linkedin.com/in/alsugiliyazova/>

# About Altinity



Provides managed services and support for ClickHouse®, develops and maintains the Kubernetes operator for ClickHouse®, and runs other open-source projects such as:

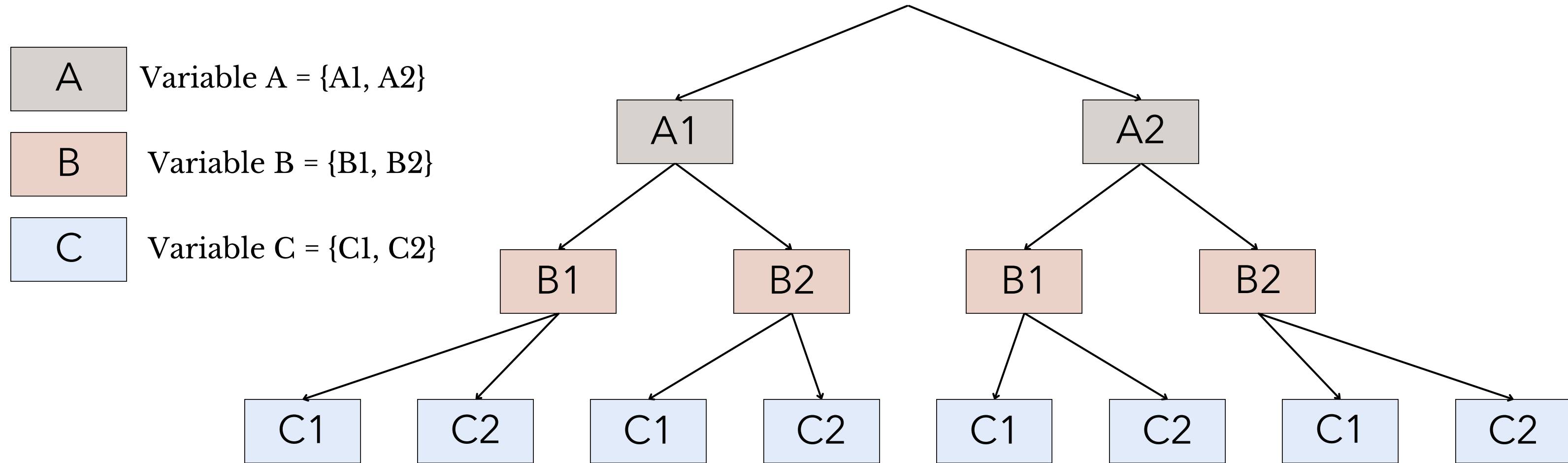
- Altinity Stable Builds for ClickHouse®
- Altinity Backup for ClickHouse®
- Altinity Grafana Plugin for ClickHouse®
- Altinity Regression Test Suite for ClickHouse®

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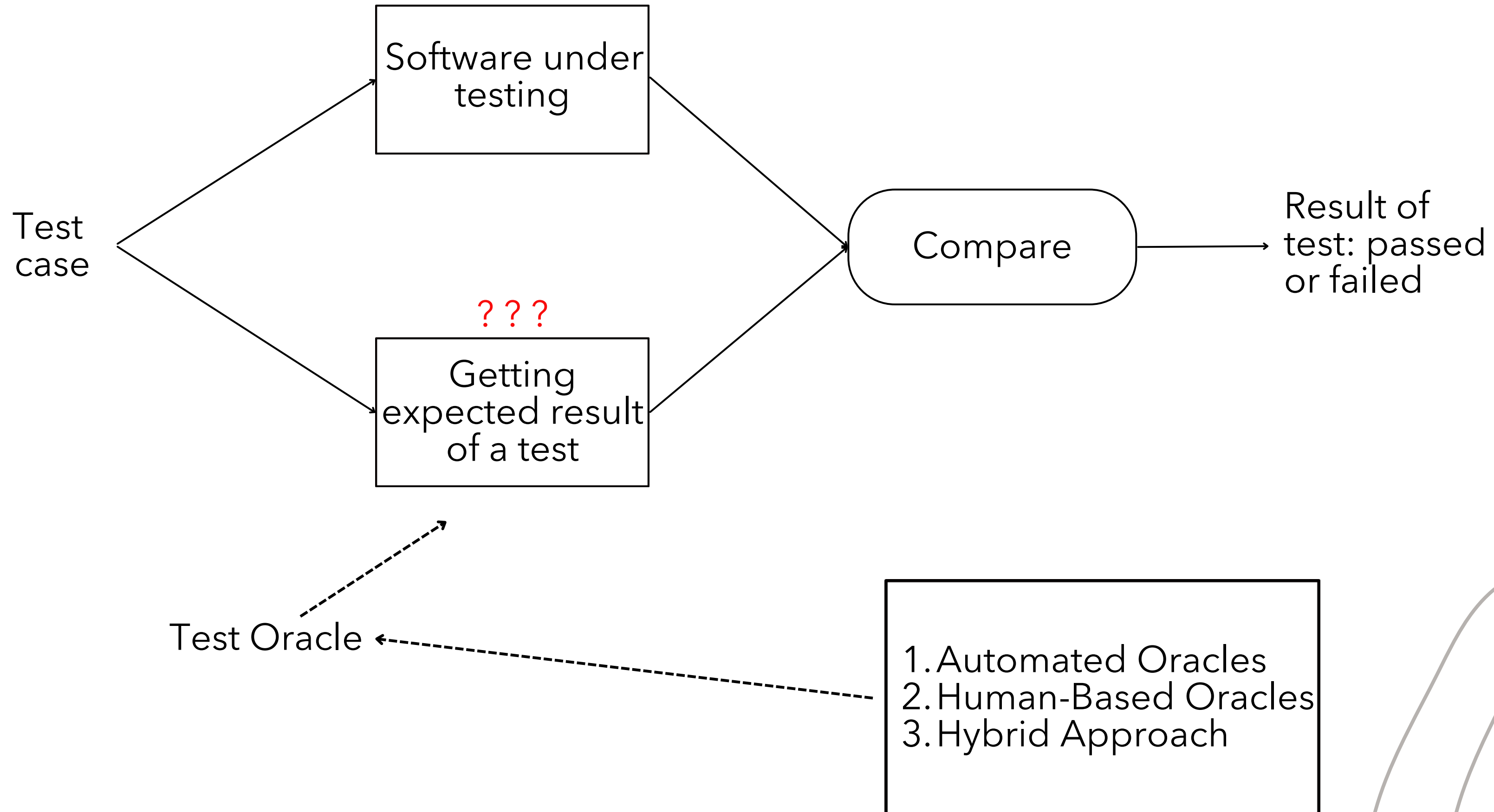
[altinity.com/slack](https://altinity.com/slack)

# What is combinatorial testing?



Test cases: {(A1,B1,C1), (A1,B1,C2), (A1,B2,C1), (A1,B2,C2), ...}

# Test Oracle Problem



# ClickHouse®

- An open-source, columnar database designed for real-time analytics
- Known for its blazing-fast performance
- Handles large volumes of data efficiently, perfect for real-time use cases
- Highly scalable, suitable for both small projects and enterprise systems
- Widely used across industries for user behavior tracking, financial analytics, and monitoring systems
- Offers flexibility and control with open-source

## The Feature: **Multiple Authentication Methods**

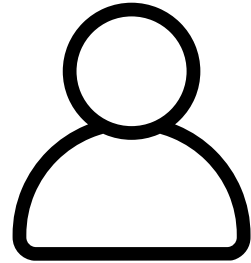
- A recent addition to ClickHouse® by Altinity for better security and flexibility
- Allows a user to have multiple authentication methods, either of the same type or of different types

# Multiple Authentication Methods Feature

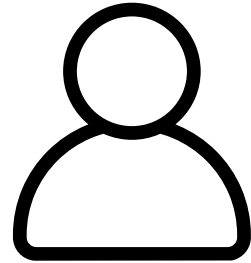
## CREATE USER statement

Before: `CREATE USER` name1 `IDENTIFIED WITH` plaintext\_password `BY` 'my\_password'

Now: `CREATE USER` name2 `IDENTIFIED WITH` plaintext\_password `BY` '1', bcrypt\_password `BY` '2', plaintext\_password `BY` '3'

Before: 

name	String
id	UUID
auth_type	<b>Enum8</b>
auth_params	<b>String</b> (JSON format)
...	...

After: 

name	String
id	UUID
auth_type	<b>Array(Enum8)</b>
auth_params	<b>Array(String)</b>
...	...

# Multiple Authentication Methods Feature

## ALTER USER statement

### 1. ALTER USER IDENTIFIED WITH statement

Before: `ALTER USER name1 IDENTIFIED WITH plaintext_password BY 'another_password'`

Now: `ALTER USER name2 IDENTIFIED WITH plaintext_password BY '4', bcrypt_password BY '5'`

### 2. ALTER USER **ADD** IDENTIFIED WITH statement

`ALTER USER name2 ADD IDENTIFIED WITH plaintext_password BY '6', bcrypt_password BY '7'`

### 3. ALTER USER **RESET AUTHENTICATION METHODS TO NEW** statement

`ALTER USER name2 RESET AUTHENTICATION METHODS TO NEW`

## VALID UNTIL clause

`ALTER USER name1 IDENTIFIED WITH plaintext_password BY 'some_password' VALID UNTIL '2026-01-01'`

`ALTER USER name2 IDENTIFIED WITH plaintext_password BY '1' VALID UNTIL '2026-01-01',  
bcrypt_password BY '7' VALID UNTIL '2029-01-01'`

`ALTER USER name2 VALID UNTIL '2027-01-01'`

# Example

**CREATE USER** Bob **IDENTIFIED WITH** plaintext\_password **BY** '1', bcrypt\_password **BY** '2', plaintext\_password **BY** '3'

**ALTER USER** Bob **IDENTIFIED WITH** plaintext\_password **BY** '4', bcrypt\_password **BY** '5'

**ALTER USER** Bob **ADD IDENTIFIED WITH** plaintext\_password **BY** '6', bcrypt\_password **BY** '7'

**ALTER USER** Bob **RESET AUTHENTICATION METHODS TO NEW**

Created user bob with three authentication methods, Bob can login to clickhouse server with passwords **'1', '2'** and **'3'**

Changed Bob's authentication methods, now Bob can only login with passwords **'4'** and **'5'**

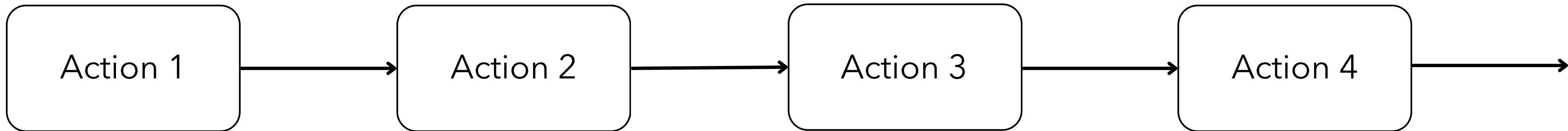
Added two new authentication methods to Bob, now he can login with passwords **'4', '5', '6'** and **'7'**

Reset Bob's authentication methods to the most recently added one, Bob can login only with password **'7'**

# Defining user actions

What are the possible **actions** that user can perform with the feature?

1. Create user with multiple authentication methods
2. Change user's authentication methods
3. Add new authentication methods to user
4. Reset user's authentication methods to the most recently added method
5. Drop user



Validation should be performed after each action to ensure the correctness of the entire sequence of operations!

# Calculating the Number of Combinations

Assumptions for the sake of simplicity in this explanation:

1. A user can have no more than two authentication methods assigned or changed per action
2. The two authentication methods can only be selected from the following 5 types:
  - no\_password
  - plaintext\_password BY 'some\_password'
  - sha256\_hash BY 'hash' SALT 'salt'
  - bcrypt\_hash BY 'hash'
  - double\_sha1\_hash BY 'hash'

**CREATE USER BOB IDENTIFIED WITH \_\_\_\_\_** 5 ways

**CREATE USER BOB IDENTIFIED WITH \_\_\_\_\_, \_\_\_\_\_**  $C(n,r)=n!/(r!*(n-r)!)=5!/(3!*2!)=10$  ways

There are 15 ways to create a user, with each user having no more than 2 auth methods, and each auth method being selected from the 5 available types.

# Calculating the Number of Combinations

ALTER USER BOB IDENTIFIED WITH \_\_\_\_\_ 15 ways  
ALTER USER BOB IDENTIFIED WITH \_\_\_\_\_, \_\_\_\_\_

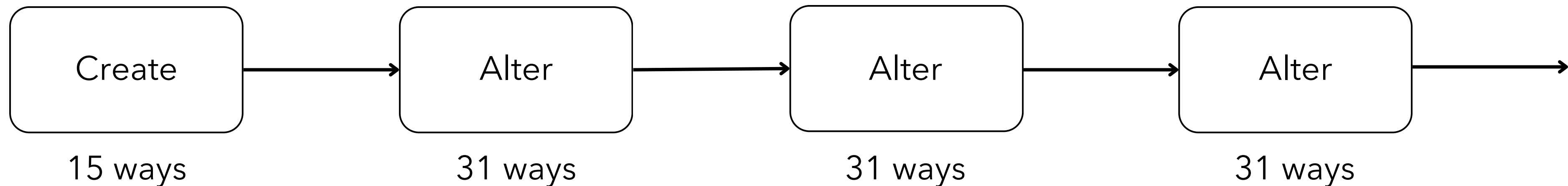
ALTER USER BOB ADD IDENTIFIED WITH \_\_\_\_\_ 15 ways  
ALTER USER BOB ADD IDENTIFIED WITH \_\_\_\_\_, \_\_\_\_\_

ALTER USER BOB RESET AUTHENTICATION METHODS TO NEW 1 way

So we have 31 different ways of changing user's authentication methods with ALTER USER statement.

# Determining the Minimum Number of Calls

1. User was created
2. Authentication methods were changed
3. New authentication methods were added
4. Authentication methods were reset



The total number of combinations:  $15 * 31 * 31 * 31 = \mathbf{446865}$

Efficient coverage without unnecessary complexity!

# Sketching a Combinatorial Test

CREATE USER Bob  
IDENTIFIED WITH ...

ALTER USER Bob ADD  
IDENTIFIED WITH ...

ALTER USER Bob  
IDENTIFIED WITH ...

ALTER USER Bob ADD  
IDENTIFIED WITH ...

Create

Alter

Alter

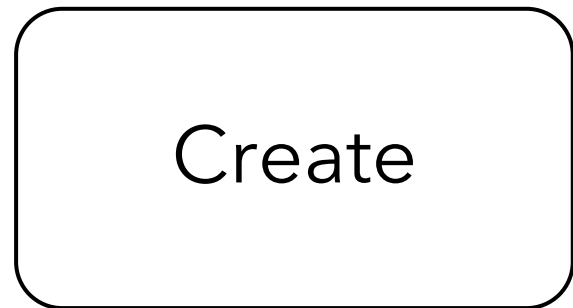
Alter

Try to login  
with auth methods  
seen in create query

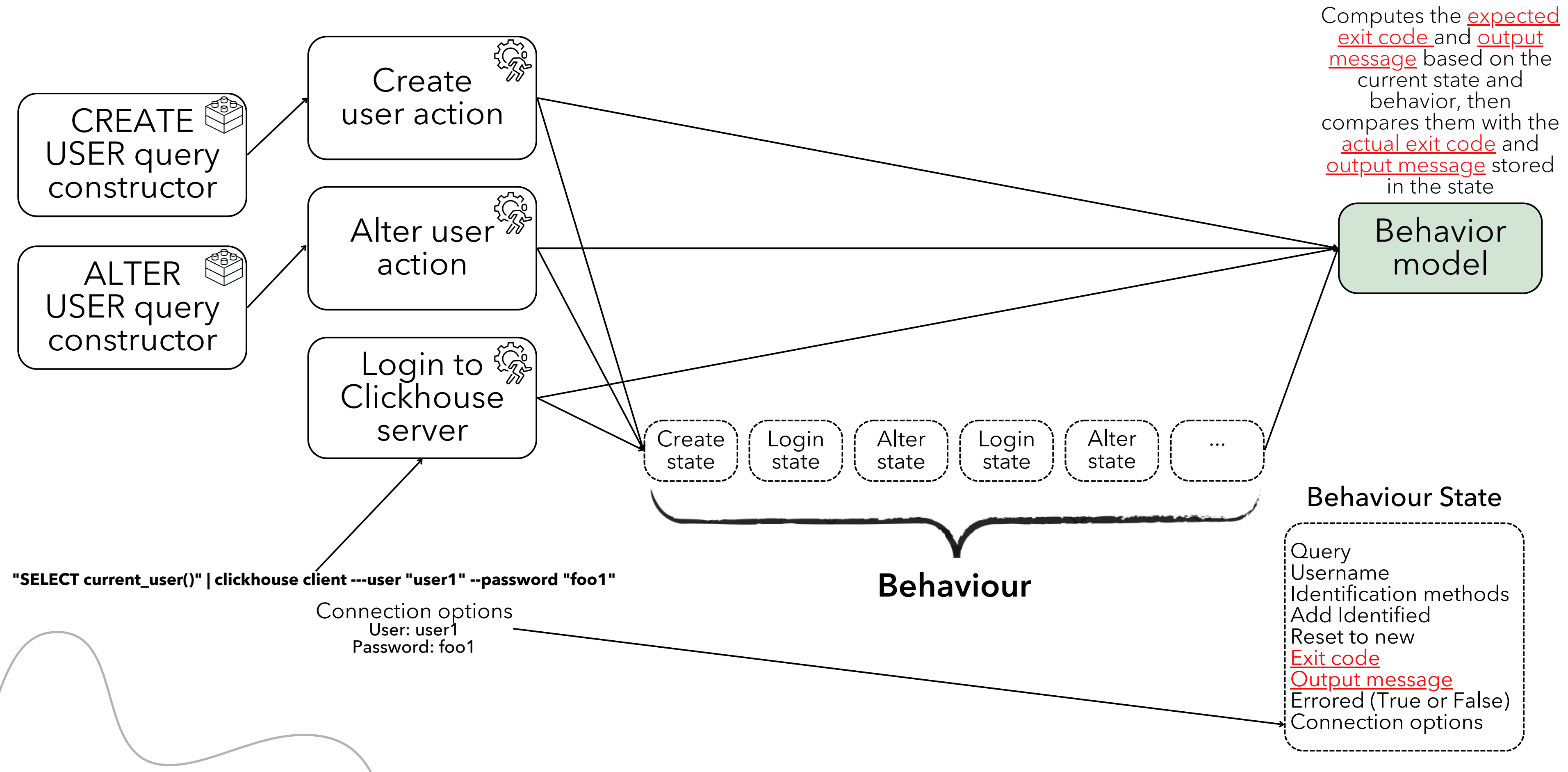
Try to login  
with auth methods  
seen in create and  
first alter query

Try to login  
with auth methods  
seen in all previous  
queries

Try to login  
with auth methods  
seen in all previous  
queries



# Sketching a Combinatorial Test

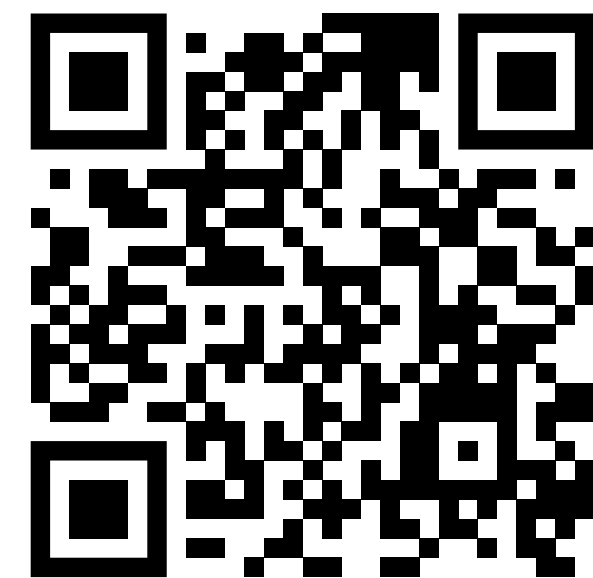
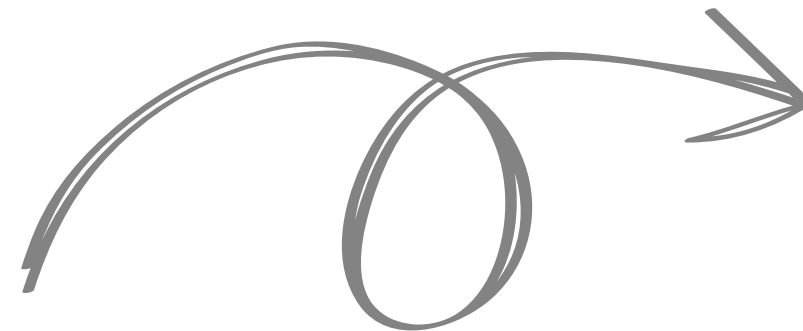




Python open-source testing framework that allows you to write test programs, not just tests. Supports advanced behavioral, parallel, combinatorial, and requirements-driven testing. Used in testing ClickHouse®, Altinity.Cloud web UI, Graphana plugin, API services, Terraform provider, and more.

A cluster of grey dots of varying sizes in the bottom left corner.

TestFlows website



<https://testflows.com/>

A decorative grey wavy line in the bottom right corner.

# CREATE USER query constructor

self.query

CREATE USER

CREATE USER Bob

CREATE USER Bob  
IDENTIFIED

CREATE USER Bob IDENTIFIED  
WITH no\_password

1. Creating an instance of  
CreateUser class  
query = CreateUser()

2. Call set\_username method  
query.set\_username("Bob")

3. Call set\_identified method  
query.set\_username("Bob")

4. Call set\_with\_no\_password  
method  
query.set\_username("Bob")

```
class CreateUser(Query):
    """CREATE USER query constructor."""

    __slots__ = (
        "username",
        "identification",
    )

    def __init__(self):
        super().__init__()
        self.query: str = "CREATE USER"
        self.username: str = None
        self.identification: list[Identification] = []

    def set_username(self, name):
        self.username = name
        self.query += f" {name}"
        return self

    def set_identified(self):
        self.query += " IDENTIFIED"
        return self

    def _set_identification(self, method, value=None, extra=None):
        if len(self.identification) > 1:
            self.query += ","
        else:
            self.query += " WITH"
        if value:
            self.query += f" {method} BY '{value}'"
        else:
            self.query += f" {method}"
        if extra:
            self.query += f" {extra}"
        return self

    def set_with_no_password(self):
        self.identification.append(Identification("no_password"))
        return self._set_identification("no_password")

    def set_with_plaintext_password(self, password):
        self.identification.append(Identification("plaintext_password", password))
        return self._set_identification("plaintext_password", password)
```

# Model Definition

```
class Model:
    """Multiple user authentication methods model."""

    def expect_ok(self):
        """Expect no error."""
        return actions.expect_ok

    def expect_there_no_user_error(self, behavior):
        """Expect there is no user error."""

        ...

        return actions.expect_there_is_no_user_error

    def expect_no_password_auth_cannot_coexist_with_others_error(self, behavior):
        """Check for no password authentication method coexisting with others error."""

        ...

        return actions.expect_no_password_auth_cannot_coexist_with_others_error

    def expect_no_password_cannot_be_used_with_add_keyword_error(self, behavior):
        """Expect no password cannot be used with add keyword error."""

        ...

        return actions.expect_syntax_error

    def expect_password_or_user_is_incorrect_error(self, behavior):
        """Expect password or user is incorrect error."""

        ...

        return actions.expect_password_or_user_is_incorrect_error

    def expect(self, behavior=None):
        """Return expected result action for a given behavior."""

        if behavior is None:
            behavior = current().context.behavior

        return (
            self.expect_no_password_cannot_be_used_with_add_keyword_error(behavior)
            or self.expect_there_no_user_error(behavior)
            or self.expect_no_password_auth_cannot_coexist_with_others_error(behavior)
            or self.expect_password_or_user_is_incorrect_error(behavior)
            or self.expect_ok()
        )
```

No exceptions in output and exitcode=0

All possible expected outputs:

1. "NO\_PASSWORD" cannot be used in an ADD IDENTIFIED statement
2. A non-existing user cannot be altered
3. "NO\_PASSWORD" cannot be used with another authentication method
4. The wrong password was used to log in with the specified username
5. No exceptions; the query is valid, and the exit code is 0

# Test Definition

```
@TestScenario
def different_sequences_starting_with_create(self):
    """Check different combinations of sequences of changing user's
    authentication methods."""
    self.context.model = models.Model()

    ways_to_create = []
    ways_to_alter = []

    with Given("define ways to create user with multiple authentication methods"):
        ways_to_create += ways_to_create_user()

    with And("define ways to change user's authentication methods"):
        ways_to_alter += ways_to_change()

    with And("define ways to add new authentication methods to existing user"):
        ways_to_alter += ways_to_add()

    with And("add reset authentication methods to new option"):
        ways_to_alter += ways_to_reset_to_new()

    combinations = list(
        product(ways_to_create, ways_to_alter, ways_to_alter, ways_to_alter)
    )

    if not self.context.stress:
        combinations = random.sample(combinations, 1000)

    with Pool(10) as executor:
        for i, combination in enumerate(combinations):
            Scenario(
                f"Sequence #{i}", test=check_sequence_of_actions, parallel=True, executor=executor
            )(combination=combination)
        join()
```

combinations are executed in parallel using a pool of threads

```
@TestScenario
def check_sequence_of_actions(self, combination, node=None):
    """Check combination of actions."""
    self.context.behavior = []
    user_name = "user_" + getuid()

    if node is None:
        node = self.context.node

    queries = []

    for i, action in enumerate(combination):
        with When(f"I perform action {i} {action.__name__}"):
            query = action(user_name=user_name, client=node)
            queries.append(query)

    with Then("try to login"):
        for user in queries:
            actions.login(user=user)
```

## Behaviour State

Query  
Username  
Identification methods  
Add Identified  
Reset to new  
Exit code  
Output message  
Errored (True or False)  
Connection options

# Expect Methods of the Model

**ALTER USER** Bob ADD **IDENTIFIED WITH** plaintext\_password **BY** '4', bcrypt\_password **BY** '5', NO\_PASSWORD;



Here: current.add\_identification = ["plaintext\_password", "bcrypt\_password", "no\_password"]

**ALTER USER** Bob ADD **IDENTIFIED WITH** plaintext\_password **BY** '1', bcrypt\_password **BY** '2';



Here: current.add\_identification = ["plaintext\_password", "bcrypt\_password"]

```
def expect_no_password_cannot_be_used_with_add_keyword_error(self, behavior):
    """Expect no password cannot be used with add keyword error."""
    current = behavior[-1]

    if isinstance(current, States.AlterUser):
        if current.add_identification:
            if any(
                auth_method.method == "no_password"
                for auth_method in current.add_identification
            ):
                return actions.expect_syntax_error
```

Code: 62. DB::Exception: Syntax error: failed at position 87 ('NO\_PASSWORD'): NO\_PASSWORD;. Expected one of: PLAINTEXT\_PASSWORD, SHA256\_PASSWORD, DOUBLE\_SHA1\_PASSWORD, LDAP, KERBEROS, SSL\_CERTIFICATE, BCRYPT\_PASSWORD, SSH\_KEY, HTTP, JWT, SHA256\_HASH, DOUBLE\_SHA1\_HASH, BCRYPT\_HASH, BY, end of query. (SYNTAX\_ERROR)

```
def expect_no_password_auth_cannot_coexist_with_others_error(self, behavior):
    """
    Check for no password authentication method co-existing with others error.
    """
    current_ = behavior[-1]

    auth_methods = []

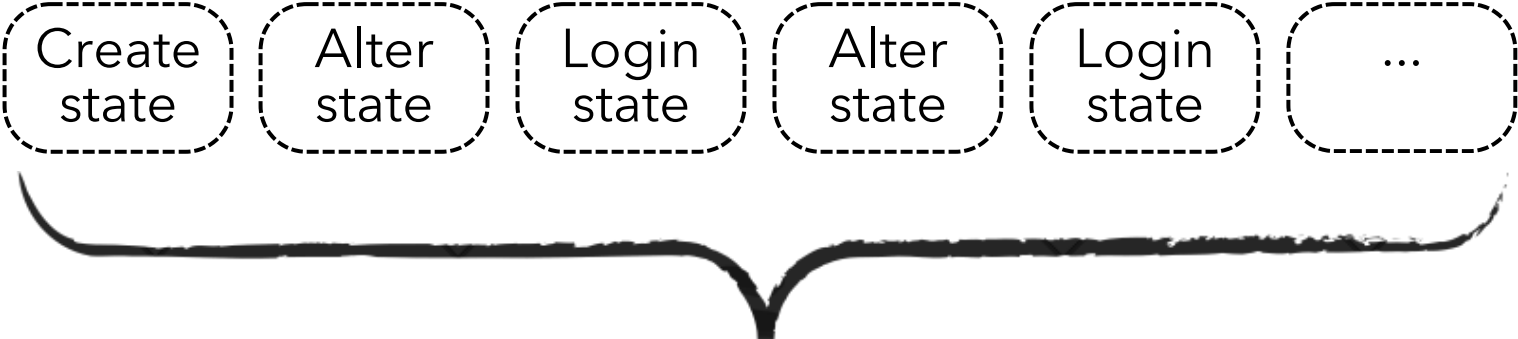
    if isinstance(current_, States.CreateUser):
        auth_methods = [
            auth_method.method for auth_method in current_.identification
        ]

    elif isinstance(current_, States.AlterUser):
        if current_.identification:
            auth_methods = [
                auth_method.method for auth_method in current_.identification
            ]

        if current_.add_identification:
            for state in behavior[:-1]:
                if isinstance(state, States.CreateUser) and not state.errorred:
                    auth_methods = [
                        auth_method.method for auth_method in state.identification
                    ]
                elif isinstance(state, States.AlterUser) and not state.errorred:
                    if state.identification:
                        auth_methods = [
                            auth_method.method
                            for auth_method in state.identification
                        ]
                    elif state.add_identification and not state.errorred:
                        for new_auth_method in state.add_identification:
                            auth_methods.append(new_auth_method)
                    elif state.reset_auth_methods_to_new:
                        auth_methods = [auth_methods[-1]]
                    else:
                        raise ValueError("Unexpected alter user state")

            auth_methods += current_.add_identification
        else:
            return

    if "no_password" in auth_methods and len(auth_methods) > 1:
        return actions.expect_no_password_auth_cannot_coexist_with_others_error
```



# Behaviour

## Behaviour State

- Query
- Username
- Identification methods
- Add Identified
- Reset to new
- Exit code
- Output message
- Errorred (True or False)
- Connection options

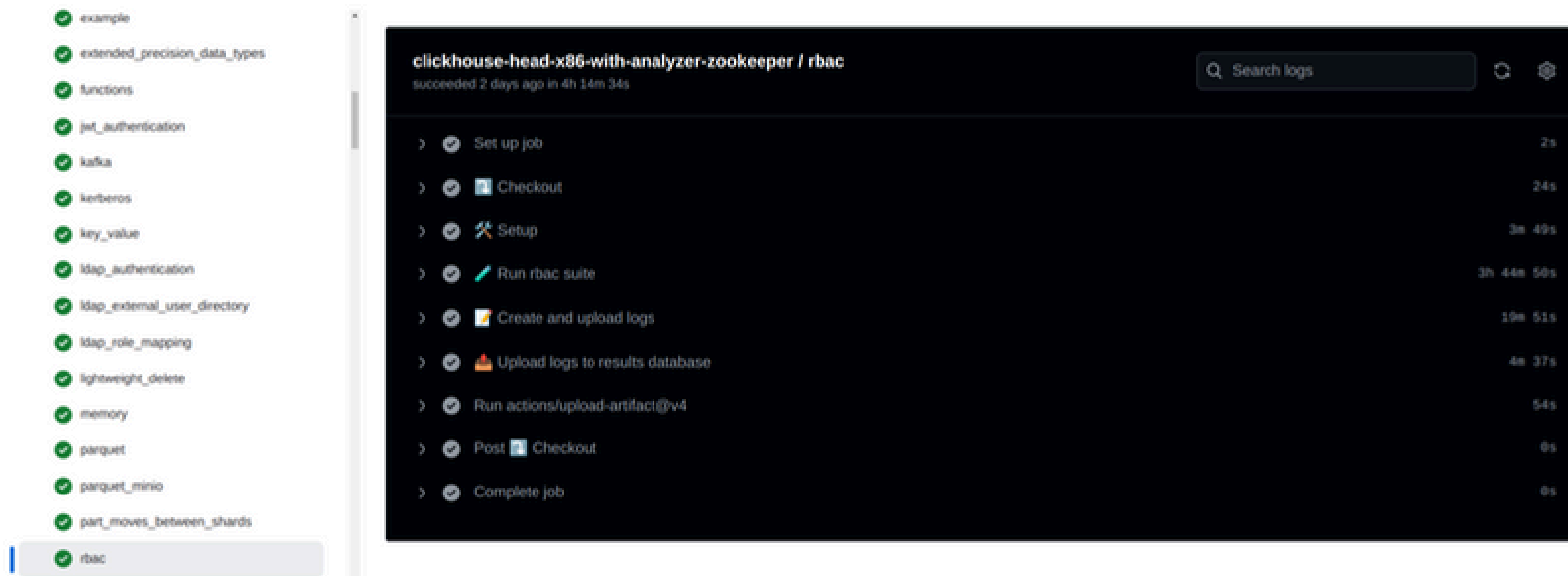
CREATE USER Bob IDENTIFIED WITH plaintext\_password BY '1', NO\_PASSWORD

ALTER USER Bob IDENTIFIED WITH plaintext\_password BY '4', bcrypt\_password BY '5', NO\_PASSWORD;



# Issues Found by Combinatorics

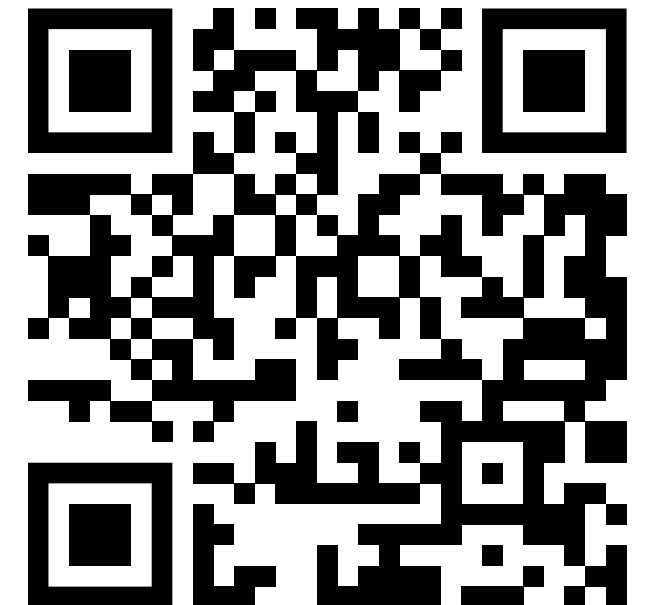
- The VALID UNTIL clause didn't work correctly with bcrypt\_password; I was able to log in to ClickHouse with an expired password
- Using NOT IDENTIFIED with the VALID UNTIL clause in a single query threw an unexpected exception message, which should not have happened
- In some configuration, I could not log in with a valid password using the sha256\_hash authentication method
- There were issues logging in on one cluster when the user was created with the ON CLUSTER clause on another cluster



The screenshot shows the ClickHouse web interface. On the left, a sidebar lists various test cases, each with a green checkmark icon. The 'rbac' test case is highlighted at the bottom. On the right, a table displays the progress of the 'rbac' job. The table has three columns: a chevron icon, a description of the step, and a progress percentage. The job is titled 'clickhouse-head-x86-with-analyzer-zookeeper / rbac' and 'succeeded 2 days ago in 4h 14m 34s'. A 'Search logs' input field is visible at the top right of the table.

>	Set up job	2%
>	Checkout	24%
>	Setup	3m 49%
>	Run rbac suite	3h 44m 50%
>	Create and upload logs	19m 51%
>	Upload logs to results database	4m 37%
>	Run actions/upload-artifact@v4	54%
>	Post Checkout	0%
>	Complete job	0%

The full test code is available here:



Thank you for your time! 🌞  
I'm happy to answer any questions!

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LinkedIn: Alsu Giliyazova  
<https://www.linkedin.com/in/alsugiliyazova/>